

Ha ha!

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Foreword by Sam Shankland



Oops! I Resigned Again!

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Oops! I Resigned Again!

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Introduction

Resigning a game where you stand well or are actually winning is every player's nightmare, as the above quotes from strong players show. So why would anyone want to read (or write) a puzzle book covering such unfortunate events?

First, this is the perfect puzzle book for building up a player's self-confidence. No matter what solution the reader discovers, it cannot possibly be worse than the choice made by the player in the game.

Second, *schadenfreude*! Resigning unnecessarily is the chess equivalent of slipping on a banana peel – one person's misfortune, but inherently humorous to observers. Deriving joy from another chessplayer's heartbreak and embarrassment may not be an honourable character trait, but they brought it on themselves, didn't they?

When I first started collecting examples for *Oops! I Resigned Again!*, it soon became clear that a trail had already been blazed by a trio of silly resignation pioneers: Ian Mullen and Moe Moss in their book *Blunders and Brilliancies*, Tim Krabbé, creator of the *Chess Curiosities* book and web site, and Klaus Trautmann, arbiter and author of *Der letzte Fehler*.

[&]quot;The most embarrassing moment in my chess career."

[&]quot;I felt like an idiot."

[&]quot;It is still a painful memory."

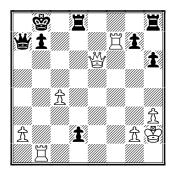
Oops! I Resigned Again!

However as my collection of dumb resignations in classical games rose above 300 and I researched the stories behind the examples, I began to realise that plenty of the claimed silly resignations were not that at all.

Often a player had not resigned in the position claimed but had played on, or the claimed resource would not have saved the game. Less often, the position shown was never reached in the game, or a player had not resigned but had lost on time.

As an example, the following position arose in an East German Women's Team Championship

Inge Rollwitz – Helma Beutner Viereck East German Team Ch. 1965



Later it was claimed that this was an unnecessary resignation because after the stunning resource 1... 當g1+!!, Black can save the day. However 1... 當g1+, while a wonderful idea, can be met by 2. ②xg1 d1(當)+ 3. 當f1 當d4+ 4. 當h1 when White stays a

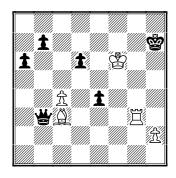
pawn up with a safer king – in other words White was winning anyway.

More than 40 possible Oops! puzzles similar to the above had to be discarded.

Then came hallucinations; most often players resigning because they thought they were going to be checkmated when there were no serious threats at all. (Having done this myself, I can empathise.)

An extreme example came in the following game.

Tom Rydstrom – Pia Cramling Stockholm Rilton Cup 2014



Grandmaster Pia Cramling, one of the top seeds competing in Sweden's premier open tournament, had been cruising to victory in the first round but after she played **68...** **\begin{align*} \times \cdot \cd

Of course there is no checkmate after 70. \(\alpha d2 + \cong h5, \) and Black would have won in a few more moves had she played on. Such examples, while amusing, are regrettably not puzzle material.

Oops! I Resigned Again!

Fortunately, there were still plenty of examples of human frailty from which to choose, and you will find moments of idiocy from many top Grandmasters in this book, some costing a Grandmaster first place in a high level tournament.

However while *Oops! I Resigned Again!* is intended to be fun to read and solve, the puzzles are not easy. Some require sophisticated endgame knowledge, some involve finding an unexpected stalemate, some just require finding an idea which would not normally be on a player's top ten candidate moves.

The best way to approach these puzzles is to treat each example as a magic act; the player who resigned was fooled by his or her magician opponent. If a magician tells you that a move is !! or ??, don't believe your eyes!

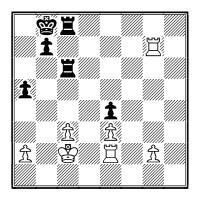
If, after doing your best to solve a puzzle, you find yourself saying "I would have resigned that one too!" at least you are in the company of legendary Grandmasters such as, Tarrasch, Nunn and Kramnik.

However if you succeed in solving a set of five correctly, you can consider yourself a chess magician. And if you solve the final four puzzles, you are a genius!

Ian Rogers Sydney July 2021

Chapter 1 Oops! I'm Getting Mated!

(1) Max Notkin – Jaroslav Ulko Moscow City Ch. 1994



This rook endgame from the Moscow Championship was headed for a draw, but after 39... $\Xi \times c3+$ White carelessly played 40. 20. 20. 21, instead of retreating to b1, and after 40... 20. Notkin realised that something had gone terribly wrong.

Notkin takes up the story: "I was in severe time trouble from move 30 or even earlier, played rather randomly and hardly managed to reach the time control. When my flag fell after Black's 40th move, my first intention was to act in accordance with classical prescriptions; to go to the bathroom and walk around a bit in order to calm myself down. But then I decided that there was no point since mate was absolutely unavoidable. When I stopped the clock, my opponent, a nice guy, looked at me sympathetically..." Why?