The Modernized Dutch Defense

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All sales or enquiries should be directed to Thinkers Publishing, 9850 Landegem, Belgium.

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Proofreading: Ian Marks

Software: Hub van de Laar

Cover Design: Iwan Kerkhof

Graphic Artist: Philippe Tonnard

Production: BESTinGraphics

ISBN: 9789492510556

D/2019/13730/8

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Adrien Demuth

Thinkers Publishing 2019



Key to Symbols

ļ a good move White stands slightly better ? a weak move Black stands slightly better П an excellent move White has a serious advantage ?? a blunder Ŧ Black has a serious advantage !? an interesting move White has a decisive advantage ?! a dubious move Black has a decisive advantage П only move with an attack \rightarrow Ν novelty 1 with initiative C lead in development \leftrightarrows with counterplay with the idea of zugzwang Δ better is = equality \triangle ≤ worse is with compensation for the check

Bibliography

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mate

Books

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The Killer Dutch, Simon Williams, Everyman 2015
The Modernized Reti, Adrien Demuth, Thinkers Publishing, 2018
1.d4 Dynamic Systems Volume 2B, Boris Avrukh, Quality Chess 2019

Electronic/Periodical

sacrificed material

Mega Database, Chessbase Corr Datatabase, Chessbase New in Chess Yearbook, New in Chess

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Preface

Finding the right opening against 1.d4 has always been a difficult task. Keeping the balance between a solid position and having decent winning chances is very difficult. If you have experienced this problem, have you ever tried the Leningrad Variation of the Dutch Defense? When you play 1...f5, your opponent understands that you are not afraid and are out to win the game. Some White players like this, since they will also get more winning chances, but your choice might also unsettle many others.

For a long time, my trainers used to tell me that the Dutch Defense was quite dubious, and that there were many good ways to meet it and get an advantage with White. In fact the Dutch had a bad reputation in general, so they succeeded in convincing me for a while. But around 2013, some very strong players started to use it regularly; some of Kamsky's games were very impressive and even the World Champion, Magnus Carlsen, started to employ the opening occasionally. Most of the time when the Dutch appeared in top level games, Black's intention was to follow with an early ...g6, leading to the Leningrad Variation, probably the sharpest version of the opening! Now many strong grandmasters employ the Leningrad Variation from time to time.

After seeing these games which seemed to show that White was unable to find an edge in the main lines, I decided to work closely on the variation. First of all I got two of the most recent books on the Leningrad, by Malaniuk and Moskalenko, and even if I wasn't fond of every line, they were really inspiring. In 2015 I played my first games with the Leningrad. I even acquired a special feeling for this opening, because my first game with it was a win against GM Zakhartsov which was crucial in scoring my final GM norm in February 2015 at the Pfalz Open.

Since then I have included the Leningrad in my repertoire, even if only as my second or third choice main weapon, the reason being that I like to vary a lot, and I also like more positional openings.

After writing my first book almost two years ago on the Reti, I was kindly offered the opportunity by my editor to write another one on a subject of my own choosing. Obviously it was illogical to offer another repertoire for White, so the choice of the Leningrad for Black was obvious. The opening was a great source of interest to me, and I really wondered if I could devote a whole book to it. Also, I took a bet with my

editor, Daniël Vanheirzeele, who didn't believe in the Dutch at all, that I would make him like the book so much that he would play the Leningrad from the Black side. Time will tell if I have succeeded!

Throughout the book I have tried not only to look for variations where there is always life and winning chances for Black, but also to offer decent continuations, not just say that 'Black has counterplay', when he might clearly be worse, which is the case in some books.

The work presented here is designed for every player willing to improve his or her general understanding of the Dutch Defense, especially of the Leningrad Variation, with both colors. It provides a full repertoire for Black not only against 1.d4, but also against 1.c4 and 1. \$\overline{\infty}\$f3. I believe that the material offered here can help players from club level to GM level, and I hope you will enjoy reading it as much I did writing it!

Adrien Demuth Arpaillargues, June 2019

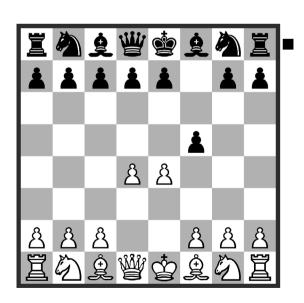
Part I

Early Sidelines after 1.d4 f5



The Staunton Gambit

1.d4 f5 2.e4



Chapter Guide

Chapter 1 – The Staunton Gambit

1.d4 f5 2.e4 fxe4	
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a) 3.f3

1. d4 f5 2. e4!?



Position after: 2. e4!?

Where better to start our work on the Dutch Defense than with the Staunton Gambit! Staunton was the first player to use this direct way to try to refute our system. He played it only once (to win a game in his match against Horwitz in 1846), but nevertheless chess literature retained his name for the opening. Even if it's a rare guest in top-level games, Black has to be careful, as it's easy to fall into a trap.

2... fxe4

Of course we have to accept the gift.

3. f3

I think it's illogical to start with this move, but it happens from time to time. It's reminiscent of the Blackmar-Diemer Gambit, except that Black hasn't moved any central pawn yet.

3... e6!?

I like this less-known approach, especially because we don't get two ugly (even if quite strong) d-pawns. The idea is generally to continue with ...c7-c5!

3... d5



Position after: 3... d5

This is the move recommended by theory, and is completely playable. 4. fxe4 [4. c4 e6 5. \triangle c3 2b4 6. a3 2xc3+ 7. bxc3 \triangle f6 \mp ; 4. \triangle c3 \triangle f6 5. fxe4 dxe4 transposes to 4.fxe4] 4... dxe4



Position after: 4... dxe4

This may seem quite ugly for Black, but he has an extra pawn and will probably be able to put pressure on the center and disrupt White's development with the e4-pawn. 5. 2c3 [5. 4c4 6c5 6. 2c4 6c6 6. 2c4 6c6 7. 2



Position after: 6... \$ f5

- A) 7. 營e2?! Placing the queen in front of the bishop definitely looks strange. 7... 公c6 8. 急xf6 exf6 9. 0-0-0 營d7! 10. 營e3 急b4〒
- B) 7. **Q**c4 **Q**c6 8. **Q**ge2 e6 Black is able to consolidate his center and has no problems at all. 9. 0-0 [9. d5 **Q**a5 10. **Q**b5+ c6 11. dxc6 bxc6 12. **W**xd8+ **Q**xd8〒] 9... **Q**e7! 10. **Q**b3 [10. **W**e1 **Q**a5〒; 10. d5? **Q**xd5!干] 10... **Q**g4!



Position after: 10... 2g4!

Black trades the dark-squared bishops. The idea is to be able to bring the knight to e3, but it also allows him to accelerate queenside castling.

- 11. ዿxe7 ≝xe7 12. ≝d2 0-0-0∓
- **C)** 7. ②ge2 e6 8. ②g3 兔e7 9. 營d2 ②bd7!〒I prefer Black here, partly because it's still not clear how White will restore the material balance.



Position after: 3... e6!?

4. 🖄 c3

The most played move.

- A) 4. ②d2 is the computer's suggestion and has been tried a couple of times, but I still like Black after 4... c5!N 5. fxe4 [5. dxc5 ②f6 6. fxe4 ②c6 7. ②gf3 ②xc5 8. ②b3 ②b6∓ White probably regrets his early f2-f3.] 5... cxd4 6. ②gf3 ②c6 7. ②b5 ②h6!? An interesting maneuver, to keep the dark squares under control. 8. 0-0 ②f7 9. ②b3 g6 10. ②fxd4 ②g7与
- **B)** 4. fxe4?? **a** h4+ 5. **a** e2 **a** xe4+ 6. **a** f2 c5∓ Even if White is not totally lost here, his opening has been a big failure.
- C) 4. 2f4 c5!N



Position after: 4... c5!N

White has weakened the dark squares, so it's logical to strike back directly with the idea of opening the a7-g1 diagonal. 5. \triangle c3 [5. dxc5 \triangle xc5 6. \triangle c3 \triangle f6 7. fxe4 0-0 \mp] 5... cxd4 6. \triangle b5 Θ a5+ 7. Θ d2 Θ xd2+ 8. Θ xd2 \triangle a6 9. fxe4 \triangle b4+ 10. Θ c1 \triangle f6 \mp

4... **&b4!**



Position after: 4... \$b4!

5. <u>₿</u>d2

A) 5. ②h3?! exf3 6. 豐xf3 豐h4+ 7. g3 豐xd4干 Two extra central pawns are simply too much. White doesn't even have an advantage in development.

B) 5. **a**e3 **a**f6∓

5... d5!N



Position after: 5... d5!N

I believe that, played now, this is an improvement over the lines with 3... d5.

6. **₩e2**

6. a3 &xc3 7. &xc3 \(\hat{\Omega} \)c6 8. \(\begin{array}{c} \begin{array}{c} \hat{\Omega} \\ \hat{\Omega} \end{array} \) f6 9. 0-0-0 0-0∓

6... ②c6 7. fxe4 ②xd4 8. 營d3 dxe4 9. ②xe4 &xd2+ 10. 營xd2 ②f6∓



Position after: 10... 分f6=

Black has managed to keep his extra pawn and has the better prospects.

b) 3.42c3 42f6 4.g4?!

1. d4 f5 2. e4!? fxe4 3. 4\(\infty\)c3



Position after: 3. 4 c3

In most games White starts with this move, which is going to be our main continuation.

3... 5 f6

3... d5? This is the classical mistake and you have to keep the pattern in mind: 4. ∰h5+ g6 5. ∰xd5±.

4. g4?!

I believe this is objectively wrong, but Black has to play a slightly illogical – to my eyes – move.

4. f3 d5 transposes to the line 3. f3 d5 that we covered earlier.

4... h6!

This is the kind of move Black usually doesn't want to make!



Position after: 4... h6!

It weakens the kingside, and if a bishop was miraculously dropped on to g6, the outcome would be painful. But be assured, it won't happen.

5. f3

A) 5. \(\hat{L}\)g2 This might seem the logical follow-up, but it's not strong enough. 5... \(d5!\)\(\pi\)

B) 5. h4 d5 6. **\$**h3



Position after: 6. \$h3

6... ②c6! [6... g5!? is an appealing option as well, and the position can soon get crazy.] 7. g5?! ②xh3 8. ②xh3 hxg5

- 9. \triangle xg5 [9. hxg5 $\$ d7! 10. gxf6 exf6—+ The knight is lost, and so is White's position.] 9... $\$ d6 $\$
- **C)** 5. g5 hxg5 6. 2×2 xg5 d5 7. f3 see the line 5. f3 d5 6. g5 hxg5 7. 2×2 xg5.

5... d5!



Position after: 5... d5!

6. h3

This has been by far the most played move by White, but without much success.

- A) 6. 2g2 c5! It's clear here that, as often, when one faces a flank attack, one must react in the center. 7. fxe4 [7. dxc5 2c6 8. fxe4 2xg4 9. 2f3 2xf3 10. 2xf3 d47 7... cxd4 8. 2xf3 [8. e5?! dxc3 9. exf6 exf67 8... 2c6 9. 2c6 9.
- **B)** 6. **≜**f4 c5 7. **⊘**b5 **⊘**a6 8. dxc5 e5 9. **≜**xe5 **≜**xc5∓
- C) White remains worse after 6. g5

- hxg5 7. **Q**xg5 **Q**f5 8. **Q**g2 **Q**c6! 9. fxe4 **Q**xe4 10. **Q**xe4 **Q**xe4 11. **Q**xe4 dxe4 12. d5 **Q**h4∓
- **D)** 6. fxe4 Slightly illogical since g4 is no longer protected.
 - D1) 6... e5? has been played by a strong grandmaster, but it fails to convince the computer, and White followed with a powerful sequence: 7. g5! hxg5 8. dxe5 皇g4 9. 皇e2 皇xe2 10. 營xe2 ②xe4 11. ②xe4 dxe4 12. 營xe4± ½-½ (30) Kasyan, A (2348) Miroshnichenko, E (2670), Tashkent 2011.
 - **D2)** 6... dxe4 Simplest is best here. 7. h3 ②c6 8. &e3 e6 9. ∰d2 &b4∓

6... e6!



Position after: 6... e6!

As g4 is no longer a target, we can change our mind and develop our dark-squared bishop.

7. fxe4

White tries to destroy Black's pawn structure, but things are not that simple.

7... &b4!N



Position after: 7... \$b4!N

This is the point: Black can take advantage of White's lack of development and the holes in his camp.

8. g5!

The only challenging move, otherwise it's not difficult for Black to be better.

8. e5 \triangle e4-+ ... \triangle xc3 and ... $\$ h4 are two threats which are hard to parry.

8... 0-0!!

(see diagram next column)

A very strong sacrifice. Black bets everything on his attack.



Position after: 8... 0-0!!

9. gxf6

9. gxh6 e5! [9... ②xe4 is fine as well, but I prefer this beautiful move.] 10. 皇g5 [10. hxg7 罩f7! 11. 皇g5 營d6干 The queen is heading to g3, and White is in deep trouble.] 10... gxh6 11. 皇h4 ②c6干

9... **₩xf6 10. ᡚge2!**

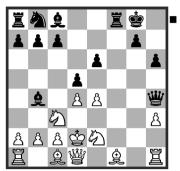
10 學e2 公c6l



Position after: 10... 4 c6!

11. **Qe3** [11. **Yg**2 e5! 12. dxe5 **Yh4+** 13. **Qd1 Xe5-+**] **11... Xd4 12. Qxd4 Wxd4-+**

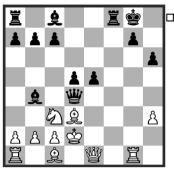
10... **營**h4+ 11. **셯**d2



Position after: 11. \$\dip d2

I don't think many players would like to play this as White. Black needs to be precise, as he is a piece down, but objectively he has more than enough compensation.

11... ②c6 12. ≝e1 ≝xe4 13. ≦g1 ②xd4 14. ②xd4 ≝xd4+ 15. Ձd3 e5∓



Position after: 15... e5∓

I doubt that White will hold this for very long.

c) 3.42c3 42f6 4.4g5 42c6

1. d4 f5 2. e4!? fxe4 3. ②c3 ②f6 4. Ձg5!



Position after: 4. \(\mathre{L} \)g5!

This is the main continuation. It is hard to give global advice in this kind of position as the play is far too concrete. It may also be difficult to remember the critical lines, as you might encounter this only about once a year. That is partly why I decided to choose quite a simple line here, based on healthy principles, instead of more abstract lines. But first, let's discuss one of the main lines before moving on to my main recommendation, 4... g6, in the next subchapter.

4... © c6!?

Even if it's not the line I would play, I'll give you the gist of my analysis if you want to investigate it.

A) In one of the first games where the Staunton Gambit occurred, Black went