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Introduction

Dear Reader!

It was a daunting task. I have always enjoyed reading good chess books, but I never thought that one day I would be able to write a book myself. Fortunately, I had a helper in my son Edward. He did a tremendous job of selecting and systematizing my problems and studies. Without his support, the book would hardly have seen the light. But finally, it happened and I would like to briefly describe what you can find in it.

I decided to divide the book into four parts. In the first and the most difficult



Vladimir Akopian

and time-consuming part of the book you will find my memorable games. I emphasize that these are my most memorable games, not my best games so out of 25 games given here there are a few draws and one loss. If I had decided to collect my best games the selection would have been quite different. It should therefore come as no surprise that as many as seven games with world champions found their way into the book. My only game with the great Mikhail Tal, one each with Vasily Smyslov and Vladimir Kramnik, and two each with Anatoly Karpov and Garry Kasparov, with whom I have a positive personal score. The other games are also very dear and memorable to me: some of them were exceptionally important from a sporting point of view, others had a rich creative content. But even so, the selection process for the book was very rigorous. You will find unexpected ideas, positional maneuvers, tactical blows, as well as mistakes, oversights, mutual time trouble and — on the whole — everything that we call 'the chess struggle'. The important issue was what kind of analysis should be done? I myself never liked books overloaded with computer lines as it is clear that no one calculates them over the board and they are all found only after the game. I decided to leave the computer 8 Pushing Horizons

lines only in those cases where they either reveal the beauty of the game or are very instructive.

The second part consists of my 50 most memorable fragments. There you will see both instructive and curious examples. Here too the selection process was quite strict. While the memorable games cover the period of 1991-2010, the fragments cover the span from 1982 till 2016. And since they cover my early years as well, you will find some of them that did not find their way into databases.

The third part of the book contains my 75 studies, in 50 of which White must draw and in 25 must win. I have many more but except for a couple of examples I decided not to include the most difficult and interesting rook studies in the book. Maybe one day I'll write a separate book on those ones. I have to say that composing studies is much more difficult than problems; it's just a hell of a job. I myself have refuted so many "studies" (including studies by the most famous authors) that they would be enough for several books, thus rendering the well-known idea that there are no correct studies, only unrefuted ones, almost unshakable.

And finally, the fourth, my favorite part of the book, featuring my 150 best chess problems. I should talk about this in greater detail: I was 12 when I composed my first problem. It was later published in the article by the famous composer and study-maker Alexander Sarychev, whom I had had the great fortune to meet. Yet, despite this positive experience at a young age, it was only much later that I composed a significant number of problems. On a personal note, I prefer three-movers and four-movers, as I believe one manages to express the thematic idea more fully, which is intrinsically much harder to do in two-movers because of their short solution. On the other hand, in the more-movers, the main idea can be overshadowed due to the complexity of the solution. Complexity of the solution is what for some time kept me from creating the so-called monster problems. But here you will find everything from mate in 2 up to mate in 25! By the way, even today's computers are powerless against some of the monsters given in the book.

And so, I hope that in each of the 300 snippets presented in the book, be it games, fragments, studies or problems, the reader will find something worthwhile. At least, the author really strove for that.

I would like to express my gratitude to Thinkers Publishing, led by Daniël Vanheirzeele, for their editorial support and clear guidance throughout the preparation of this book. Their professionalism and attention to detail helped ensure a smooth and efficient production process.

Vladimir Akopian Los Angeles, 2025

Chapter 1

Games

Game 1

Akopian, Vladimir - Ulybin, Mikhail

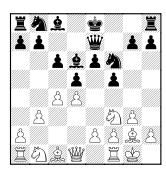
Dutch Defense A90 Mamaia, 1991

I have been playing against Mikhail Ulybin since 1985 and we have already played over two dozen games. In 1986, in Odessa, we played a six-game-match for the right to represent the USSR at the World Under 16 Championships in Argentina. And even though in our encounters the advantage in the score is heavily on my side, all the duels were usually tightly-fought and often ended in a draw. This game was of great importance as I was half a point behind my opponent, who was my main rival in the event. Finally, I won the tournament and became the World Junior Champion due to this victory. Ulybin shared first place with me but was second on tiebreak.

1.d4 e6

Ulybin was always willing to play the French, and I had already avoided it with 1.d4, so...

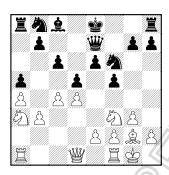
2.c4 f5 3.g3 ②f6 4.ዿg2 c6 5.幻f3 d5 6.o-o ዿd6 7.b3 ∰e7



8.a4

Three years prior to this game, at the Botvinnik-Kasparov school in a training game against Ulybin, I opted for Later I switched to 8.20e5.

8...a5 9. ዿa3 ዿxa3 10. 🛭 xa3



10...b6

Two other moves were played against me later:

10...0-0 11.②e5 ②bd7 12.②d3 b6 13.豐c2 皇a6 14.罩fc1 罩ac8 15.豐b2 ②e4 16.b4 axb4 17.②xb4 皇b7 18.e3 c5 19.②d3 cxd4 ½-½ Akopian-Kramnik, Moscow 1991;

10...②a6 11.②e5 0–0 12.豐d2 ②b4 13.②c2 ②xc2 14.豐xc2 ②d7 15.②d3 and White has the upper hand, Akopian-Tseshkovsky, Moscow 1992

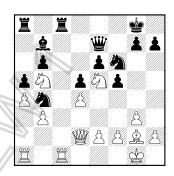
11.ᡚe5 0−0 12.c2 ዿb7 13.罩fc1 ᡚa6

13...©bd7 leads to White's advantage after 14.cxd5 ©xe5 15.dxe5 ©xd5

16. ②c4, and White is also somewhat better after the solid 13... ②fd7 14. ②d3.

14.cxd5 cxd5

14...②b4?! allows 15.d6! 營xd6 16.營b2 罩ad8 17.②ac4 營c7 18.罩d1 with advantage.



17.h3

White has a good knight on e5 but this does not give anything by itself as often happens in the Stonewall system. I did not see a specific way to improve my position and decided to wait, creating at the same time the eventual idea of a g3-g4 advance.

17....**©e**4

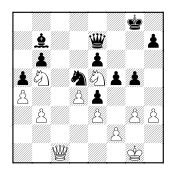
This is pretty logical but during the game I was not sure what to do if Black also waits, say with 17... da as 18.g4 de4 19. exe4 dxe4 20.gxf5 exf5 is not dangerous for Black.

18.ዿxe4 dxe4 19.\(\bar{\pi}\)xc8+

There is no longer any benefit in keeping the tension on the c-file. If 19. ②c4 Black can simply play 19... ℤc6.

19...≝xc8 20.≝c1 ≝xc1+ 21.₩xc1 ⊘d5 22.e3 g5?!

I was happy to see this move played as it was not necessary at all. Much simpler was 22...h6 with equal play.



23.\d1!

Targeting the h5-square, but the position is balanced anyway.

23...≜a6

Getting rid of the knight on b5.

24. \h5 \(\&\)xb5 25.axb5 \(\Prignet{g}_{97} 26. \(\Prignet{g}_{h2}\)

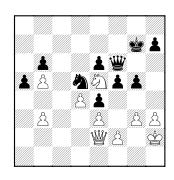
Although the black king is exposed, it is still very difficult to create anything dangerous, so I decided to delay active measures until the time scramble.

26. © c6 F6 27. 8 after 27... f4! simplifies into a draw: 28.exf4 gxf4 29. © d8 fxg3 30. © xe6+ © h6 31. fxg3 e3 32. 8 f8+ (Certainly not 32. © f4 © xf4 33. 2 xe3 xe3)

26...②c7 27.②c6

The following try also leads to equality: 27.g4 公xb5 28.h4 gxh4 29.gxf5 exf5 30.營xf5 公d6.

27... #f6 28. #e2 \d5 29. \e5



29...≝e7

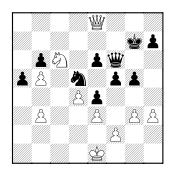
In Chess Informant I gave 29...f4 30.exf4! (30.gxf4 gxf4 31.豐g4+ 含h8 is equal (but not 31...含h6? 32.h4! winning)) 30...gxf4 31.豐xe4 fxg3+32.含xg3 with advantage to White, but after 32...豐g5+ 33.豐g4 (33.含h2 豐f5) 33...豐xg4+ 34.hxg4 公c3 the game is heading for a draw.

30.曾g2 曾d8 31.智h5 曾e7 32.曾f1 曾f6 33.曾e1 曾e7

Here 33...f4 was also possible with an equal game after 34.gxf4 gxf4 35. ₩g4+ \$\displaysh8\$.

34. ②c6 ₩f6 35. ₩e8

The last attempt in mutual time trouble, which suddenly worked.



35...f4!

Just in time to create sufficient counterplay.

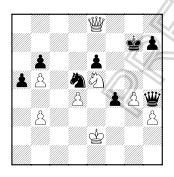
Black gets into trouble after the careless 35... 響行 36. 響c8!

36.exf4 gxf4 37.g4

37. ②d8 leads to nothing after 37...fxg3 38. ②xe6+ 含h6 39.fxg3 e3 40. 豐f8+ (40. ②f4 ②xf4 and 41. 豐xe3? fails to 41... 豐e6!) 40... 豐xf8 41. ②xf8 ②c3 42. ②d7 ②xb5 43.d5 含g7 44.含e2 ②d4+ 45.含xe3 ②xb3 46. ②xb6 含f6 and a draw.

37...e3 38.√2e5

38. ②d8 exf2+ 39. 含f1 ②e3+ (39... 響g6 40. ②xe6+ 含f6 is also safe) 40. 含xf2 ②xg4+! 41. hxg4 響xd4+ and Black gives perpetual check.



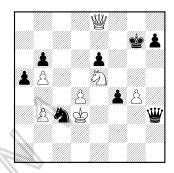
The last critical position.

40...**②**c3+?

Having only a few seconds for his 40th move, Ulybin goes astray and loses the game while the draw was within his reach: 40...f3+! 41.②xf3 (41.望d3 豐f6) 41...豐xh3 42.豐d7+ ��h8 (also possible is 42...��f8 43.豐d6+ ��g7 44.豐e5+ ��f8

45. 營h8+ 含e7 46. 營g7+ 含d8 47. 營f8+ 含c7) 43. 營d8+ 含g7 44. 營g5+ 含f8 and White runs out of resources.

41. 2d3 \mathbb{\text{\psi}} xh3+



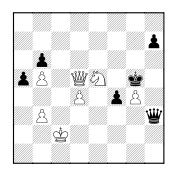
42.ਊc2!

Now Black is lost. He was probably only counting on 42. 當c4? 響f1+ 43. 當xc3 響c1+ 44. 當d3 響e3+ 45. 當c2 響e2+ with perpetual check.

42...@d5

42...②e4 43. 響f7+ does not change anything.

43.≝f7+ ☆h6 44.≝xe6+ ☆g5 45.≝xd5 1–0



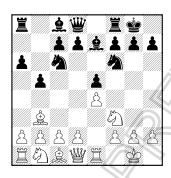
Game 2

Akopian, Vladimir - Adams, Michael

Ruy Lopez C88 Oakham, 1992

This game took place in the last round of a very strong youth open where I was invited as the under-20 World Champion, and had a huge importance for the final rankings. Before that I had lost a drawn endgame to Shirov (which is given later in 'Selected Fragments'), and was therefore in a fighting mood.

1.e4 e5 2.0f3 0c6 3.2b5 a6 4.2a4 0f6 5.0-0 2e7 6.Ze1 b5 7.2b3 0-0

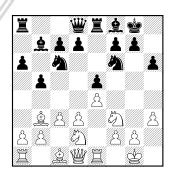


8.h3

8... & b7 9.d3 h6

The alternative is 9...d6 10.a3 ②b8 (10...②a5 11. ②a2 c5 12. ②bd2 ②c8 13.c3 ③e6 14. ③xe6 fxe6 15.b4 ②c6 16. 營b3 營c8 17.bxc5 dxc5 18.a4 with some edge, Akopian-Beliavsky, Palma de Mallorca (ol) 2004) 11. ②bd2 ②bd7 12. ②f1 ⑤e8 13. ②g3 ②c5 14. ②a2 ②e6 15. ②f5 ②f8 16. ②h2 ③h8 17. ②g4 ②xg4 18. 營xg4 營f6 19.h4 and White was somewhat better in Akopian-Kramnik, Belfort 2004.

10.�bd2 ≌e8 11.c3 ₤f8



12.a4!?

I also considered 12.∅f1 ∅a5 13.೩c2 c5 when Black is fine.

Probably best for White is 12.d4 d6 13. 2c2 2b8! 14.b3 2bd7 15. 2b2 with a slightly better game

12...🖾a5

A more active move than 12...d6 which, however, was also reliable.

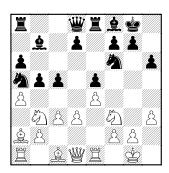
Black does well to avoid 12...d5 13.exd5 2xd5 14.d4!

13. 🖳 a2

13. \(\delta\) c2 c5 14.d4 cxd4 15.cxd4 d5 does not present any difficulties for Black either.

13...c5 14.\(\D\)b3!?

But not 14. 2f1 c4! and White faces difficulties.



14...∳∆c6

This is pretty good but nine years later Black played against me the much simpler:

14...②xb3! 15. ②xb3 (15. 圖xb3?! d5!) 15...圖c7 16.c4 bxc4 17. ③xc4 d5 18.exd5 ②xd5 19. ③xd5 ②xd5 20. ②d2 罩ad8 21.圖c2 ½-½ Akopian-Tkachiev, Enghien les Bains 2001.

15. & e3 d6

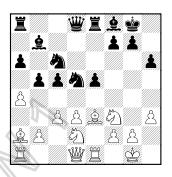
15...c4 was also good enough: 16.axb5 axb5 17.dxc4 bxc4 18.\(2)\text{bd2} \times a5! \)
19.\(\Rangle \text{xc4} \)
19...\(\Phi \text{xc4} \)
20.\(\Phi \text{xc4} \)
21.\(\Phi \text{xa1} \)
21.\(\Phi \text{xa1} \)
22.\(\Phi \text{fd2} \)
\(\Phi \text{xc4} \)
23.\(\Phi \text{xc4} \)
\(\Rangle \text{xc4} \)
24.\(\Rangle \text{b6} \)
\(\Rangle \text{a8} \)
with equality.

16.⁄∆bd2 d5?!

This attempt to seize the initiative is hasty and only creates problems.

16... 營c7 is risky due to 17. 心h4! 心e7 18. 營f3! but correct was 16... 心a5! 17. b4 cxb4 18.cxb4 心c6 19. 營b3 營d7 with an equal game.

17.exd5 🖾 xd5



18.ᡚe4!

Although White gives up his darksquared bishop, in return his pieces gain activity and start eyeing the black king.

18.axb5 axb5 19.營b3 fails to 19...公a5!

18...∅xe3 19.\(\bar{\\\}\)a5

In order to close the a2-g8 diagonal with an eventual ...c5-c4 but this move was also possible right away: 19...c4!? 20.dxc4 \widetilde{\pi}xd1+21.\widetilde{\pi}xd1 bxa422.c5 \widetilde{\pi}ad8 23.\widetilde{\pi}ee1 and White is slightly better.

20.2 fd2!

Preventing 20...c4 and freeing the third rank for the rook.

20...≌c8



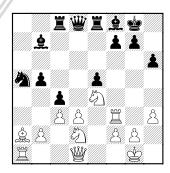
Vladimir Akopian

21.axb5 axb5 22.\(\bigsigm f3 c4

Missing White's reply.

a) 28...bxc4 29.\(\text{\text{d}}\)de4! \(\text{\text{\text{\text{\text{e}}}} 6 (29...\)\(\text{\text{\text{\text{Z}}}} 6 \) 30.\(\text{\text{\text{\text{Z}}}}\)d!)



23. 2) f6+! gxf6

This seems forced but still, the lesser evil would have been 23... 查h8 24. ②xe8 总xf3 25. 圖xf3 圖xe8 26. 总xc4 ②xc4 (26... bxc4? 27. 基xa5 cxd3 28. 圖xd3) 27. dxc4 bxc4 28. 基a5! with a considerable advantage.

24.**\(\begin{array}{c} g_3 + \delta g_7 25.\(\begin{array}{c} g_4 \delta f_8 \end{array}\)**

The black king has to run to the center.

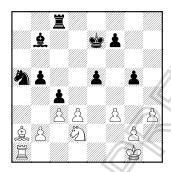
The other two continuations fail as well:

28.\(\mathbb{Z}\)xg8\(\mathbb{Z}\)yg5

29...cxd3 allows 30. 全xf7! while 29...曾d8 30.dxc4 曾b6+ (30...bxc4 31. 響e3 is hopeless) 31.c5! 響xc5+32. 全h2 ②c4 33. 全xc4 bxc4 34. 響h4! is also lost. But now it all comes to an end even quicker.

30. ₩xg5 fxg5

16



31. £xc4!

The decisive blow after which Black suffers great material losses.

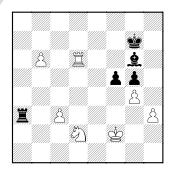
31...②xc4

or 31...bxc4 32.\(\bar{z}\)xa5 cxd3 33.\(\bar{z}\)xe5+.

32.dxc4 bxc4 33.ℤa7 ℤb8 34.Ӳ\xc4

White has won a second pawn and the rest is pure technique.

41... \(delta de



Game 3

Tal, Mikhail - Akopian, Vladimir

Sicilian Defense B51 Barcelona, 1992

This is my only game with the 8th world champion. No game I have played in my career has had as much speculation as this one; the game was destined to become well-known in chess history,

but let's start from the very beginning. This was my first major round-robin tournament, and being under-20 World Champion, I wanted to perform to the best of my abilities. I was doing

well and shared first place two games before the end of the event. In the last two rounds, I had to play with White against Viktor Korchnoi and then with Black against Tal; those were my first games against both chess giants. On the eve of my game with Korchnoi, Tal offered me a draw through the tournament translator. My answer was that I couldn't make a decision right away since my perspective depended on my game with Korchnoi. However, I missed a not very difficult win against Korchnoi, and thus had to decide what to do next. I have to say that I was always against making short draws, and besides, I had a unique opportunity to play against Mikhail Tal himself! Here, I recall a similar episode when I faced another famous player, Vladimir Bagirov, in Capelle-la-Grande in 1999. I had the black pieces against him in the first round. While making his 13th move, Bagirov offered me a draw. Again, as here with Tal, I refused—not out of any confidence that I'd crush them, but I wanted to play a worthy game against an opponent who I probably would not play again. Sadly, that happened to be the case. So, back to our game with Tal, and I decided to play at full strength in the last round and asked the translator to inform Tal about my decision. I want to point out that I had no personal contacts with Tal himself, and only right before the game, Mikhail Nehemievich caught me in the street and without referring to previous negotiations, asked:

"Volodya, what are your plans for today's game?"

"I'd like to play with you, Mikhail Nehemievich," I answered.

"No problem," Tal answered, and we headed to the tournament hall.

As you see, everything was pretty simple. So how did this game become so famous that it occasionally pops up in the press, flavored with speculation and idle gossip? For instance, the distorted version of this story was described by Maxim Dlugy and Ivan Sokolov in their latest books, and even people who have no idea about what happened in reality still take that fake for granted. In fact, this whole fiction goes back to a distorted interpretation in the very first of Genna Sosonko's articles on this subject. I don't know if he was misinformed or if he just decided to embellish the story for his own amusement, but this is how such myth was created! By the way, Tal himself always liked to embellish things, but as one of the Icelandic sagas says: "A tale is but half told when only one person tells it"! In any case, Sosonko could have talked to me before writing. In his essay "My Misha" in New In Chess, written shortly after Tal's death, there is the following quote. "In the last game, assuming that it would be a quick draw, he played 3. \$b5 in the Sicilian, offered a draw and received a refusal. In a lost position, already under attack, his young opponent himself offered a draw. That was the last